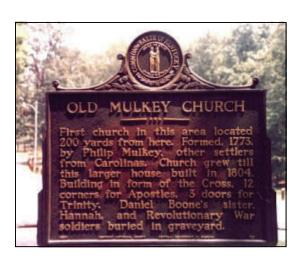


The Old Mulkey Meetinghouse

The second oldest log meeting house in Kentucky was built in 1804 during a period of religious revival. Many Revolutionary War soldiers and pioneers, including Daniel Boone's sister, Hannah, are buried here. The structure has twelve corners in the shape of a cross and three doors, symbolic of the Holy Trinity.

The Old Mulkey Church was originally called the Mill Creek Baptist Church, established by a small band of pioneer Baptists from North and South Carolina led by Philip Mulkey. John Mulkey was the first preacher of record. In April 1804 the growing congregation commissioned the building of a meeting house.

This crude log structure, with puncheon floor, peg leg seats, chinked and daubed walls, clapboard shutters and handrived shingles was built with 12 corners and in the shape of a cross with three doors. Many historians believe that the 12 corners represent the 12 apostles, while others believe that they represent the 12 tribes of Israel. The three doors are symbolic of the Holy Trinity.



This quest is in Monroe County. From Tompkinsville Center...proceed west on Magnolia St. /Old Mulkey Road approximately 2 miles to park entrance on right. Quest begins at the Park Shelter.



Kentucky Questing sites can be found across the Commonwealth. Go to http://eeinkentucky.org to find one near you.

A Primary Student's View From the Pulpit

Old Mulkey Meetinghouse State Historic Site in cooperation with the Monroe County Tourism Commission

Approximate time for Quest: 45 minutes **Difficulty level: Easy** (not wheelchair accessible)

Type and length of trail: Combination of paved and grass. Indoor and outdoor. Less than one mile.

Type of Quest: Historical



A Primary Student's

View from the Pulpit A quest at Old Mulkey Meetinghou

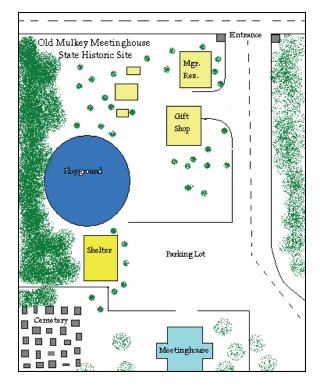
A quest at Old Mulkey Meetinghouse State Historic Site

When Daniel Boone was exploring Kentucky
He considered the sun a very good buddy.
It helped him to know,
North, south, east and west.
You must know it also to complete this quest.
Start at the shelter turn round and round
Pat yourself on the head, now touch the ground.
Look to the east, a playground you'll see
Go there and count the green posts for me.

A bit further east I'm sure you can see A sandbox with diggers, two I believe. Look north for the foursquare, it's not far away What's another game that here you can play?

1 11 5

Now get your bearings,
You must know where you are!
Walk to the west... watch out for the cars.
Imagine carrying your shoes and your socks
So they won't get dirty or scuffed by the rocks.
Imagine walking through the woods on Sunday
To come to this place where they sing and pray
Imagine walking home when it's after dark
And a time when this place wasn't a park.
Look around, read the signs until you see
What this special old building used to be.



To the north of the church or Meetinghouse as it is called There's a place where it would be easy to fall Rocks placed in rows or made into walls Can you tell me what this place might be called?

- — — — -

There is a new tombstone in the graveyard To find it really isn't that hard. He was a brave soldier in our first war And he was wounded with a sword. He was a PVT in the Culpeper Militia Let's give his name here a mention.

We need to talk though your face I can't see. Talk here and now, quite honestly. I want you to know how sad it makes me For people to treat this building disrespectfully. Your should **NEVER** write your name on a wall Names do not go there, no not at all! There are places for names, as you well know Add enough blanks to write yours below!

John Mulkey preached here a long time ago His picture is here so his face you can know. A picture of his wife is also on display And a list of church members from that day. Look at the list and write below The very last name in the very last row.

When they built this church so long ago They made twelve corners as we all know. There are some people that have their doubts But I quickly show them the "ins" and the "outs"

Enough about corners time to get booking Out how many windows could you be looking?

What a great job of completing this quest I am so glad; you've been a great guest! Fill in the blanks with letters from above If done correctly they will fit like a glove. Then you will know whom you must see To get your quest stamped before you leave.

1 2 3 4 5 6 7 8 9 10 11 12 13